



Sacred Heart Catholic Primary School

Long Term Topic Plan - Computing

Teach Computing Curriculum – STEM Learning

Why we use the Teach Computing Curriculum?

- Resources include lesson plans, slides, activity sheets, homework, and assessments
- Each key stage has a teacher guide and curriculum map to help you get started
- Built around an innovative progression framework where computing content has been organised into interconnected networks we call learning graphs
- Created by subject experts, using the latest pedagogical research and teacher feedback
- All of the content is free for you to use, and in formats that make it easy for you to adapt it to meet the needs of your learners

| | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
|---------------|---|-----------------------------|--|-------------------------------------|---------------------------|---|
| | Computing Systems and Networks | Creating Media | Programming A | Data and Information | Creating Media | Programming B |
| Year 1 | <i>Technology around us</i> | <i>Digital painting</i> | <i>Moving a robot</i> | <i>Grouping data</i> | <i>Digital writing</i> | <i>Programming animations</i> |
| Year 2 | <i>Information technology around us</i> | <i>Digital photography</i> | <i>Robot algorithms</i> | <i>Pictograms</i> | <i>Making music</i> | <i>Programming quizzes</i> |
| Year 3 | <i>Connecting computers</i> | <i>Stop-Frame animation</i> | <i>Sequencing sounds</i> | <i>Branching databases</i> | <i>Desktop publishing</i> | <i>Events and actions in programmes</i> |
| Year 4 | <i>The Internet</i> | <i>Audio production</i> | <i>Repetition in shapes</i> | <i>Data logging</i> | <i>Photo editing</i> | <i>Repetition in games</i> |
| Year 5 | <i>Systems and searching</i> | <i>Video production</i> | <i>Selection in physical computing</i> | <i>Flat file databases</i> | <i>Vector drawing</i> | <i>Selection in quizzes</i> |
| Year 6 | <i>Communication and collaboration</i> | <i>Webpage creation</i> | <i>Variables in games</i> | <i>Introduction to spreadsheets</i> | <i>3D modelling</i> | <i>Sensing</i> |

This document gives an overview (long term plan) of the Computing curriculum at Sacred Heart – this is based on Teach Computing from the STEM Learning and is derived from the National Curriculum (2014).

The content and end of unit expectations on a year group basis are detailed in the Key Stage curriculum document, which provides more information on the lesson content.

Online and e-safety are taught within the PHSE curriculum and are taken from the UK Council for Internet Safety document - Education for a Connected World – 2020 Edition.